

Algo-Bot

Do you like **robots**, especially cute ones? Are you interested in **programming**? Then I assume you'll like our innovative **Algo-Bot**. Well, let me introduce you to the game. You embody a small robot sorting out radioactive waste, and to achieve your task, you'll need to learn programming basics: algorithms, logical loops, variables, functions. But don't worry you're in good hands in this unwelcoming environment.

In this dangerous place, you'll come to meet **Tina**, a red hair mentor, who will be a **helpful** hand in the game. At the beginning of each level, this lady will teach you how to proceed so you don't get lost. And do you see the man next to her? This is **Mr. Klein**. Behind his salt-and-pepper hair, you'll meet the power plant manager who should also provide you with lots of useful **information** as to your recently achieved level related **performance**. Both of them will hand out advices if you get in trouble, so don't worry and gather your thoughts for the game.

Give your little **robot instructions** to let him start executings the tasks you just ordered it. To get the little creature to do that, you must assign key instructions in a board that you initiate afterwards: turn, move forward, pick up and move this contaminated barrel. If you did well, you'll unlock the next level, otherwise, you'll have to rearrange the **sequence** and give it another try until you succeed.







Objectives of the serious game:

- Several challenges
- · Fun and clever
- Learn basic programming (algorithms functions, logical loop, variables)
- Let yourself guide by Tina and M. Klein
- Shimmering visual effects
- Various difficulty levels
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